

T'AU EMPIRE

TX42 PIRANHA

[LEGENDS]

M14"

T7

SV4+

W7

LD7+

OC2

60 PTS

Base —



Deadly Demise 1

For The Greater Good

Scouts 9"

1KOMMANDO

2BEWEGUNG

Outflank
When this unit arrives from Strategic Reserves, it can be set up within your opponent's deployment zone (all other restrictions still apply).

3BESCHUSS

Fusion blaster MELTA 2

R12"

A1

BS4+

S9

AP-4

D6

VERWUNDET

2+T1-4

3+T5-8

4+T9

5+T10-17

6+T18+

Missile pod

R30"

A2

BS4+

S7

AP-1

D2

VERWUNDET

2+T1-3

3+T4-6

4+T7

5+T8-13

6+T14+

Plasma rifle

R18"

A1

BS4+

S8

AP-3

D3

VERWUNDET

2+T1-4

3+T5-7

4+T8

5+T9-15

6+T16+

2x Rail rifle DEVASTATING WOUNDS

R30"

A1

BS4+

S10

AP-4

D3

VERWUNDET

2+T1-5

3+T6-9

4+T10

5+T11-19

6+T20+

4ANGRIFF

5NAHKAMPF

Armoured hull

RMelee

A2

WS5+

S4

AP0

D1

VERWUNDET

2+T1-2

3+T3

4+T4

5+T5-7

6+T8+

VERTEIDIGUNG

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W7 · RW 4+ · 7 LP je Modell

WIRD VERWUNDET MIT

2+S14+

3+S8-13

4+S7

5+S4-6

6+S1-3

RETTUNGSWURF JE DS

DS 04+

DS -15+

DS -26+

DS -3-

DS -4-

REGELN & KEYWORDS KURZ

Deadly Demise 1 This ability always takes the form Deadly Demise X.

For The Greater Good If your Army Faction is T'AU EMPIRE, at the start of your Shooting phase you can select units from your army with this ability to become Observer units.

Scouts 9" This ability always takes the form Scouts X".

DEVASTATING WOUNDS Each time an attack made with a [DEVASTATING WOUNDS] weapon results in a critical wound, the attack sequence for that attack ends and the target unit suffers a number of...

MELTA This ability always takes the form [MELTA X].

AUFSTELLUNG

1x TX42 Piranha [Legends]

Ausrüstung: Fusion blaster, Missile pod, Plasma rifle, 2x Rail rifle, Armoured hull

This model can replace its 2 Plasma rifles with 2 Fusion blasters, 2 Missile pods or 2 Rail rifles.

KEYWORDS Vehicle, Fly, TX42 Piranha, Non-Kroot · FRAKTION T'au Empire